

Rayner Drill

1. Ball starts with coach (C). Coach decides which player to kick either 1 or 2 to change angle.
2. Umpire is A (lead umpire) and on the kick towards the contest decides if they can go past or have to hold up.
3. Can use tennis ball as variation.
4. Can add 2nd umpire move the situation to closer to centre wing and have the same scenario.

1. Note: This is not about decision making in terms of ball in or out. Intent is to determine to hold or go past. Players encouraged to try and keep the ball in play and be on the move.

