



## Round 7

### T1

Pre-Session [Mobility](#) + 2km Ramp Warmup + [T1 Drills](#)

+

Pick any ONE (1) T1 Pattern (Link [Here](#))

+

4x 80m Fwd/Back/Stop/Start \* (See below for description)

*Walk return recovery*

+

4x 150m Accel/Decel

- Cone each 25m
- Accelerate to cone
- Decelerate to complete stop as hard as possible
- Accelerate to next cone etc.

+

**No Skills In Lieu Of Milestones & ANZAC Event**

+

Throw-Ins

+

3 x 4' MAS

10" On: 10" Off @ 110% (Straight Line)

3' rest b/w sets

+

Optional Easy Run To Finish





## Modified T1

Pre-Session [Mobility](#) + 2km Ramp Warmup + [T1 Drills](#)

+

Pick any ONE (1) T1 Pattern (Link [Here](#))

+

4x 80m Fwd/Back/Stop/Start \* (See below for description)

*Walk return recovery*

+

2x 150m Accel/Decel

- Cone each 25m
- Accelerate to cone
- Decelerate to complete stop as hard as possible
- Accelerate to next cone etc.

+

**No Skills In Lieu Of Milestones & ANZAC Event**

+

Throw-Ins

+

2 x 4' MAS

10" On: 10" Off @ 110% (Straight Line)

3' rest b/w sets

+

Optional Easy Run To Finish





## Hybrid T1

Pre-Session [Mobility](#) + 2km Ramp Warmup + [T1 Drills](#)

+

Pick any ONE (1) T1 Pattern (Link [Here](#))

+

3km LSR

+

**No Skills In Lieu Of Milestones & ANZAC Event**

+

2-3 x 1km Efforts at Threshold

60" rest b/w sets

+

3km LSR

## T2

Pre-Session [Mobility](#) + 2km Ramp Warmup + [T2 Drills](#)

+

Pick any ONE (1) T2 Pattern (Link [Here](#))

+

4 x 500m @ 6min Average +10" Pace

*60" rest b/w reps*

+

10x Throw-Ins To Target

+

Select ONE of Two Options

A) 2x 1km Surge as above

B) 2x 1km THD (based off 6min test)

+

Easy 3-5km Jog To Finish





## **T2 THD**

Pre-Session [Mobility](#) + 2km Ramp Warmup + [T2 Drills](#)

+

Pick any ONE (1) T2 Pattern (Link [Here](#))

+

**4-5 x 1km Efforts**

*60" rest b/w reps*

+

**10x Throw-Ins To Target**

+

**Easy 3-5km Jog To Finish**

## **Hybrid T1 Catch-Up**

Pre-Session [Mobility](#) + 2km Ramp Warmup + [T2 Drills](#)

+

Pick any ONE (1) T2 Pattern (Link [Here](#))

+

**2-3x 80m Fwd/Back/Stop/Start** \* (See below for description)

*Walk return recovery*

+

**No Skills In Lieu Of Milestones & ANZAC Event**

+

**Throw-Ins**

+

**2 x 3' MAS**

**10" On: 10" Off @ 105-110%** (Straight Line)

*3' rest b/w sets*

+

**Optional Easy Run To Finish**





	110%	Straight 10" (m)	Straight 15" (m)
Group 1	5.9	59	89
Group 2	5.7	57	86
Group 3	5.5	55	83

### Fwd/Back/Stop/Start

- Aim of the drill is to visualise 80m Game period with all aspects of game demands
- Each rep to be done different (umpire choice) but needs to be done HARD!!!!

### [REMINDER VIDEO ON INSEASON SETUP/STRUCTURE](#)

Weekly Schedule								
	Mon	Tuesday	Wednesday	Thursday	Friday	Sat	Sun	Mon
Thursday Game	Easy 8km	Modified Main Group	Pre Game Run	Game	Flush or day off	Easy 8km	Optional THD	Easy 4-6km
Friday Game	Easy 8km	Main Group	Easy 4-6km	Pre Game Run	Game	Flush or day off	Easy 8km	Easy 8km
Saturday Game	Easy 8km	Main Group	Easy 8km	T2	Pre Game Run	Game	Flush or day off	Easy 8km
Sunday Game	Easy 8km	Main Group	Easy 8km	T2	Easy 4-6	Pre Game Run	Game	Easy 8km
Monday Game	Easy 8km	Main Group	Easy 8km	Easy 4-6	T2	Flush or day off	Pre Game Run	Game

