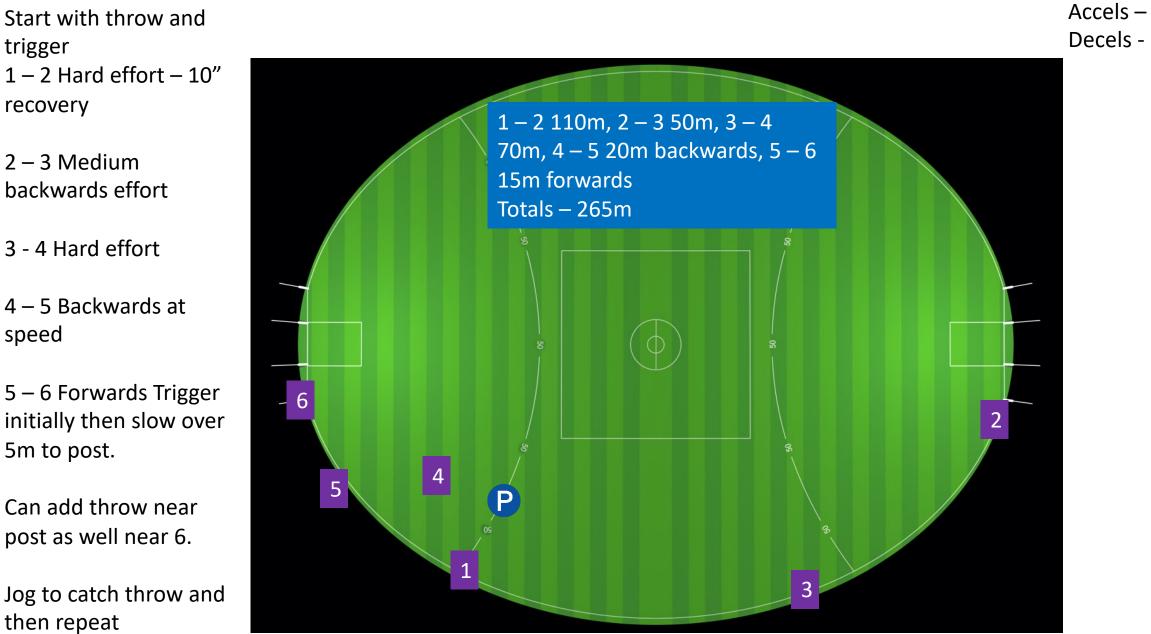
## **Movement Pattern 2**



Accels -4Decels - 3