

CONDITIONING

Group Warmup

(10-15' Activation/Run/Mobility)

QUICKNESS

<u>COD 3 - T-Drill</u> x2e/s w walk recovery

COD 4 - Multidirectional x2e/s w walk recovery

20m Shuttles

A, B, C Drill

Y-Drill x2

SKILLS

(10 minutes per drill)

Protect Goals Or Assist

Dribble and Tight Angle Kicks

Ball Tapped Back Into Play

Stay Or Go Drill

Bread & Butters - On The Run

Bread & Butters - Static

Skills coaches to collaborate with state HPM to arrange sessions based off this template.

