FIELD UMPIRE PROGRAM A

WEEK 6

Mon	TUES	WED	Thur	FRI	SAT	Sun	
4/1	5/1	6/1	7/1	8/1	9/1	10/1	
CONDITIONING							
BW FLUSH RECOVERY CIRCUIT	TEMPO RUN E		INTERVAL RUN E	OFF	Mixed Physiology D	\$	
CHANGE OF DIRECTION							
	BUILT INTO TEMPO SESSION		4x 45DEGREE CUTS - DRILL 6 60" REST B/W SETS	OFF	BACKWARD ARC TO ACCELERATE 20M x 2E/s	\$	
ROBUSTNESS							
	BODY ARMOUR C2		BODY ARMOUR C1	OFF	Body Armour C2	\$	
Strength							
(You can complete strength on running days – but do so after all conditioning/COD etc.)							
	Strength A				Strength B	\Leftrightarrow	

TRAINING SEQUENCE

TEMPO RUN E	INTERVAL RUN E	Mixed Physiology D	
MOBILITY + WARM UP DRILLS	MOBILITY + T1 WARMUP	MOBILITY + T2 WARMUP	
COD DRILLS	COD DRILLS	COD DRILLS	
All at 70% of Your Top Speed	3 SETS OF	EUROFIT (15":15") x 3'	
HALF ARC INTO		x3 w 2' rest b/w	
100m stride	<u>800м ОТ6′</u>		
x8 reps OT60" Rest 3' then	INTO	Rest 3-4'	
	3х <u>200м ОТ2′</u>		
BACKWARD 10M TO STRIDE INTO		3sets of	
80m stride	Rest 5' b/w sets inc. 4x bounces	MIDZONE MADNESS X2 W 60" B/W	
x8 reps OT45" Rest 3' then		w 2' rest b/w sets	
	OPTIONAL EXTRA		
LATERAL 5M OUT N BACK INTO			
60m stirde	1-2 x 3' Game Runs w 2' Rest	2 x 5' F/L (40:20)	
x8 reps OT35"	- Midzone ump	3' rest b/w	
	- Movement patterns/scenarios		
STARTING MOVEMENT IS BUILT INTO YOUR			
TOTAL TIME TO COMPLETE EACH REP	<u>RPE</u> 5-7	RPE STARTS AT 7 BUT FINISHES AT 4-5	
Body Armour C2	Body Armour C1	Body Armour C2	