FIELD UMPIRE PROGRAM B WEEK 8 (CLUB VISITS OPEN: SESSIONS ACCOUNT FOR TOP-UP OR STANDALONE CONDITIONING)

Mon	TUES	WED	Thur	FRI	SAT	Sun	
18/1	19/1	20/1	21/1	22/1	23/1	24/1	
	CONDITIONING						
	Session 4		Session 5	OFF	Session 6	(
CHANGE OF DIRECTION							
	RETREAT CROSSOVER TO BACKWARD 20M X4 W 60" REST B/W		3SETS OF BACK 5M RUN 10M (x3) 60" REST B/W SETS	OFF	2x E/S TIGHT ARC TO ACCELERATE 15M 60" REST B/W SETS		
ROBUSTNESS							
	BODY ARMOUR C2		BODY ARMOUR C1	OFF	Body Armour C2	⇔	
STRENGTH							
(You can complete strength on running days – but do so <i>after</i> all conditioning/COD etc.)							
	Strength A				Strength B	\Leftrightarrow	

TRAINING SEQUENCE

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Session 4	Session 5	Session 6	
MOBILITY + WARM UP DRILLS	MOBILITY + T1 WARMUP	Mobility + T2 Warmup	
COD DRILLS	COD DRILLS	COD DRILLS	
6х 50-60м Rolling Start Strides	4SETS OF (20M FLOAT:10M ACCEL) X3		
- BUILD EFFORT EACH REP	- 20m float is easy	2x SET OF	
- USE A 60-90" REST B/W REPS	- 10m Accel is hard effort	No Game Session 2	
- GENUINE TOP SPEED WORK	- 60-90" rest b/w reps	AKA	
		Intensity To Volume 1/4	
2-4x Following Set	2-4x Following Set		
1 x 300м ОТ90"	2х 100м ОТ45″		
INTO	INTO		
2' Run for max distance	2x 1' Runs w 1' Rest b/w		
REST 4' B/W SETS	REST 3' B/W SETS		
300's = <u>RPE</u> 6-7	200's = <u>RPE</u> 6-7		
2' Run for distance = RPE 6	1' Runs = RPE 6	RPE = GAME INTENSITY	
Body Armour C2	Body Armour C1	Body Armour C2	